



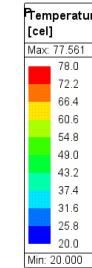
ANSYS Icepak 2023R1产品升级

新科益系统与咨询（上海）有限公司

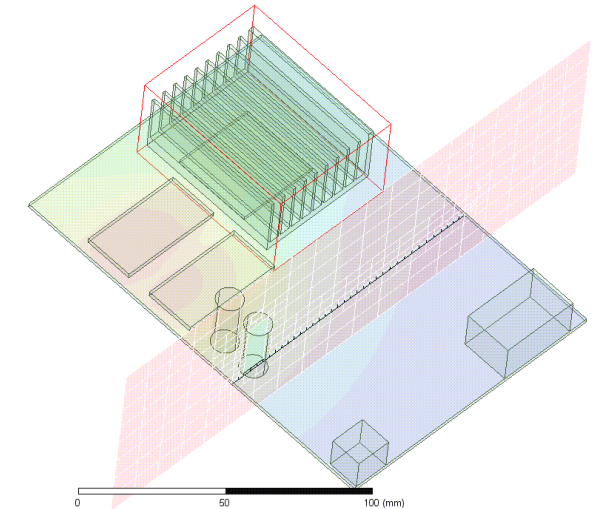


Icepak 2023R1 Highlights

- **Automatic Export of Icepak or Mechanical Thermal Project from HFSS/Maxwell/Q3D**
 - Commercial
- **Icepak-Sherlock data transfer support for multiple PCBs**
- **CTM V2 support**
 - 2-way co-simulation with Redhawk SC-ET
- **Meshing Enhancements**
 - Stair-Step Meshing for 2D MLM
 - Automatic 2D MLM in Slider Meshing
- **ECXML export**
 - BC's, Native components, Mesh regions and monitor points supported
- **Post Processing**
 - Hybrid mesh support for post processing (Beta)
 - Streamline creation from a plane
- **ROM**
 - Delphi network support for BGA (Beta)
- **Migration**
 - Imports PCB with via information



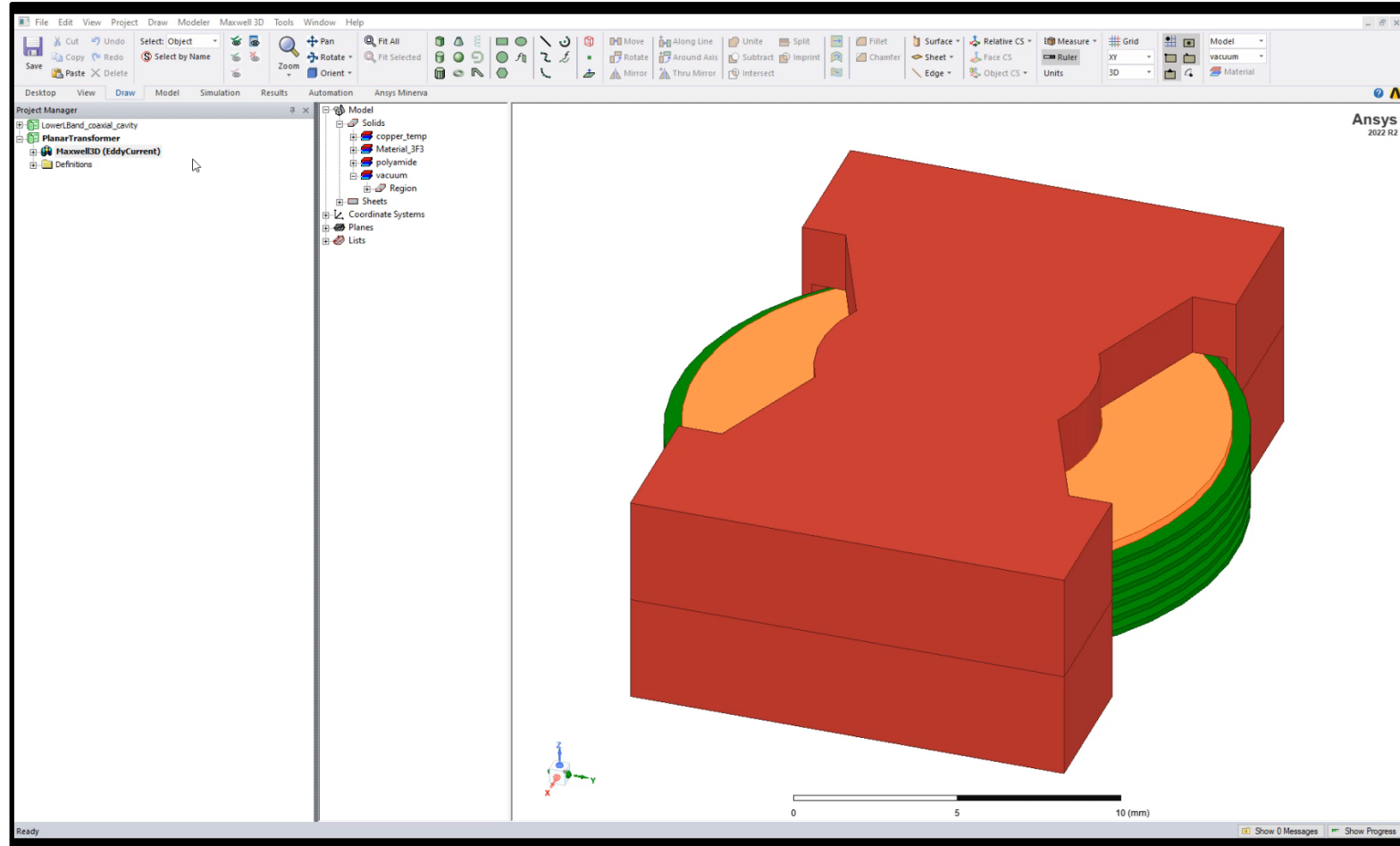
Tracing time = 0ms



Credit: Babu/Narendra

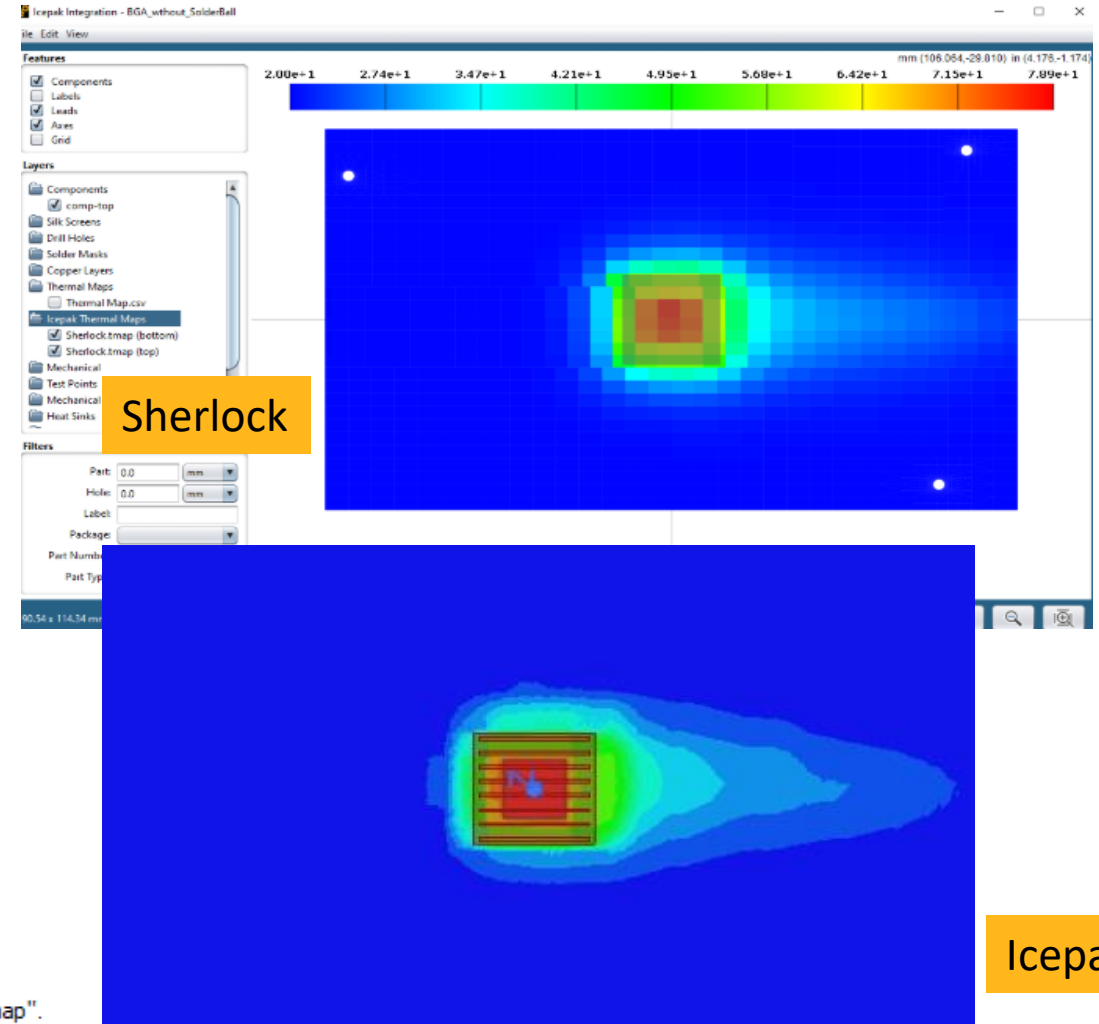
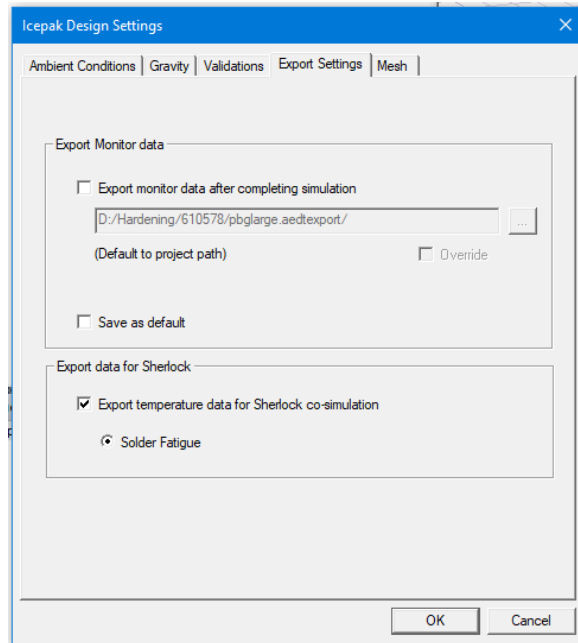
Workflow Enhancements: Thermal Design Creation

- Automated creation of linked thermal design from a source EM design
 - Icepak/Mechanical target designs created
 - Source Designs can be HFSS/Maxwell/Q3D
- Boundary conditions and excitations created automatically
 - Forced convection & Natural convection domains (Icepak)
 - Conduction setup (Mechanical)
 - Solution setup created in ready-to-run design



Icepak-Sherlock Data Transfer

- Enable 1-way data transfer between Icepak and Sherlock for co-simulation
- Solder Fatigue Analysis for *multiple* PCB supported
- PCB transformations supported
 - Temp data is written at the location of PCB in EDB file



Wrote Sherlock co-simulation data at
"E:/Projects/Development/Sherlock/BGA_without_SolderBall_UpdatedModel.aedtexport/Icepak Design 1/Setup 1/Sherlock.tmap".
(7:52:16 AM Mar 23, 2022)

HTC Back-annotation to RHSC-ET

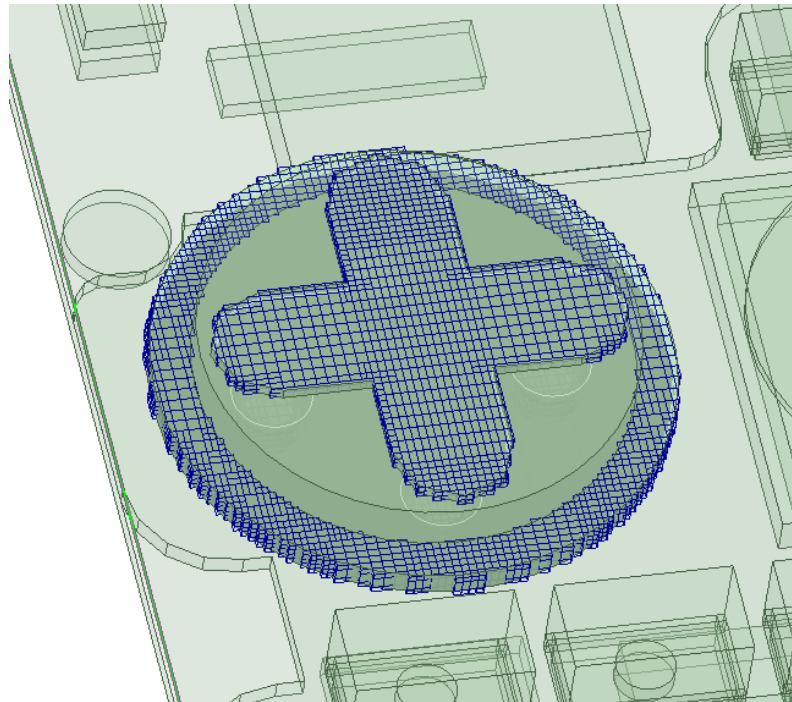
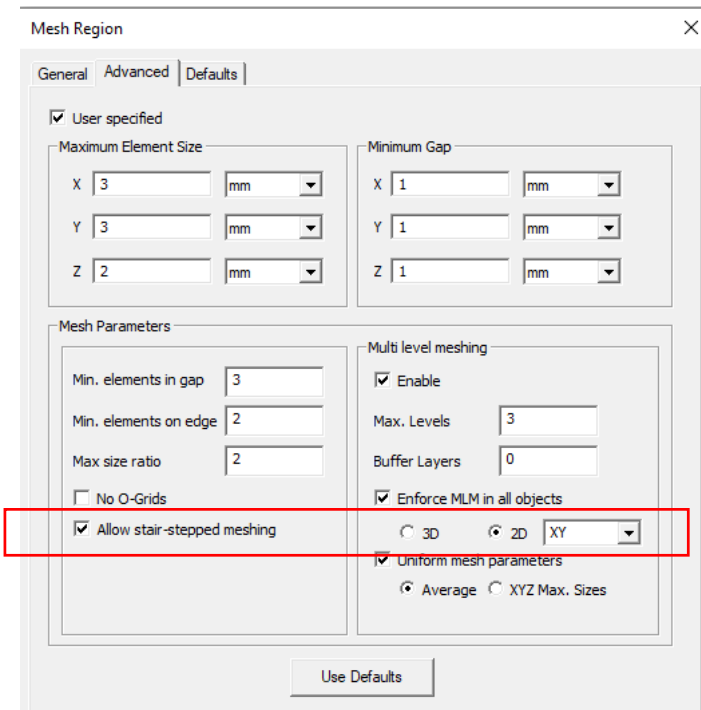
- Icepak:
 - Thermal modeling of a physical die using CTMv2 (encrypted component)
 - Export this die's top & bottom surface HTC to a binary file
- RHSC-ET:
 - Back-annotate this HTC as boundary condition of physical die
 - Executes detailed CTM modeling and displays chip thermal profile results
- Support Face-up or Face-down die configurations
- One-to-One mapping to the CTM coordinate system

```
1 # Version 3.1
2 # DIE 0.000000 0.000000 8985.000000 8965.000000
3 # TILE 1797 1793
4 # LAYER 2 Top Btm
5 # AVG 11395.561565 -1483.420257
6 # SCALE_FACTOR 1.000000
7 # RESOLUTION 5.000000
8 # TileID X1(um) Y1(um) X2(um) Y2(um) HTC_Top HTC_Btm
9 1 0.000000 455.000000 5.000000 460.000000 10149.933332 -8705.393249
10 2 0.000000 460.000000 5.000000 465.000000 10172.118904 -8669.055529
11 3 0.000000 465.000000 5.000000 470.000000 10172.118904 -8669.055529
12 4 0.000000 470.000000 5.000000 475.000000 10172.118904 -8669.055529
13 5 0.000000 475.000000 5.000000 480.000000 10172.118904 -8669.055529
14 6 0.000000 480.000000 5.000000 485.000000 10172.118904 -8669.055529
```

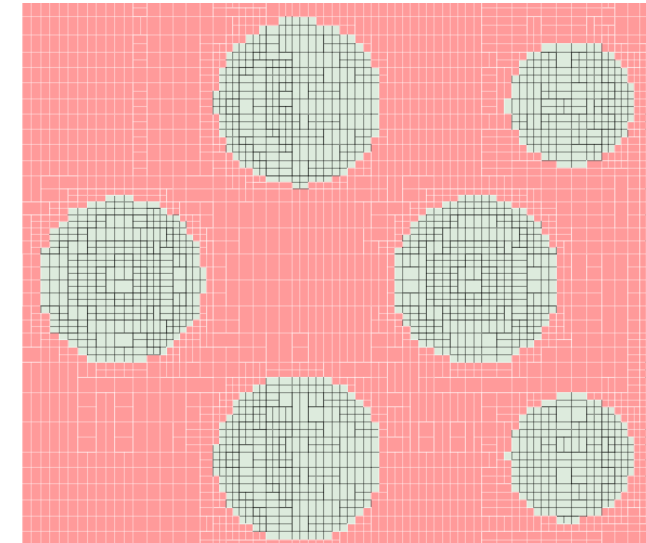
HDM: Stair-Step Meshing for 2D MLM

Enabling stair-step meshing method for 2DMLM

- Stair-step meshing is frequently used as a fail-proof option if meshing for complex models are prone to failure.
- Select both “Allow stair-stepped meshing” and “2D MLM” to use.
- Improve meshing efficiency.



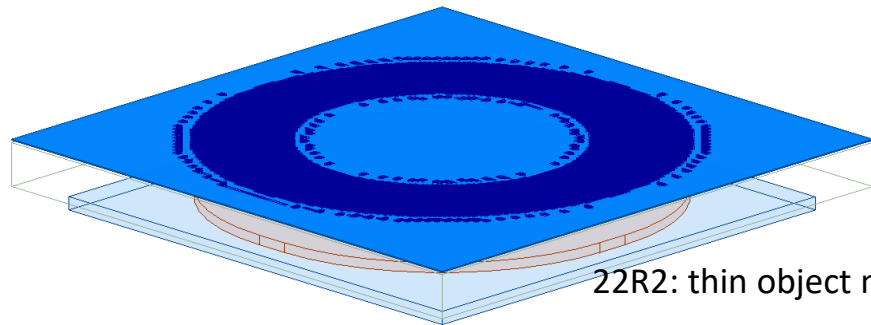
Stair-step: 1035966 cells ~ 92 s
Regular: 2386436 cells ~ 152 s



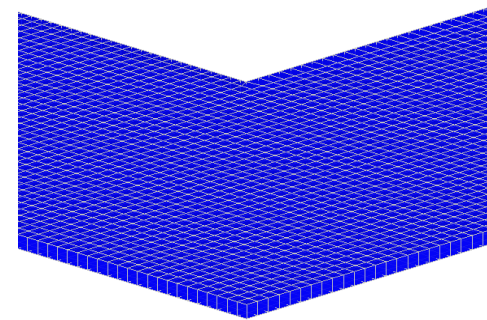
HDM: Automatic 2DMLM in Slider Meshing

Detect 2.5D geometries in model automatically and apply 2D MLM in proper directions

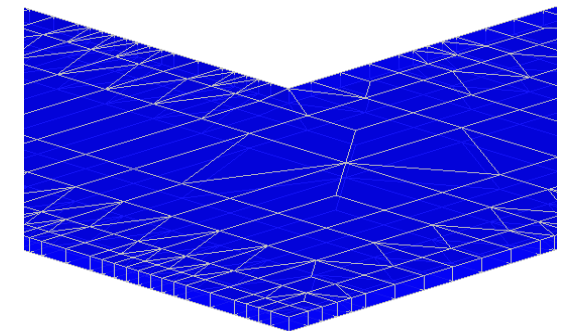
- Slider-bar meshing medium or higher levels used 3D MLM, which did not necessarily work well for 2.5D layered thin geometries.
- In 2023R1, slider-bar meshing will automatically detect 2.5D geometries and calculate a suitable direction to apply 2D MLM, if applicable.
- Helpful for meshing thin objects in model.



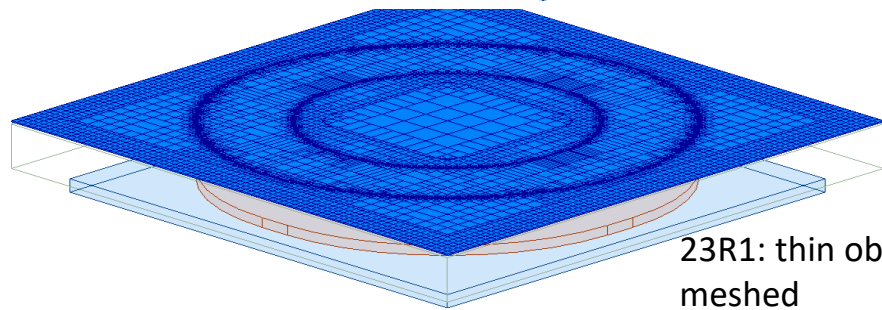
22R2: thin object missing mesh



22R2 Uniform 3D MLM:
very dense mesh



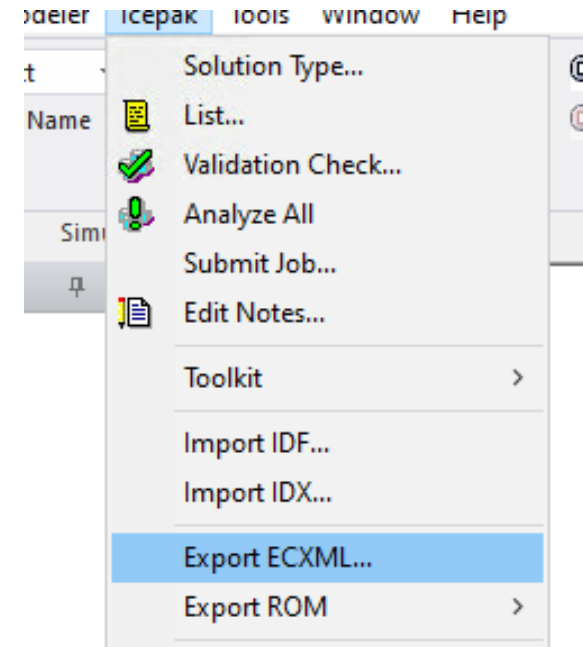
23R1 2D MLM:
anisotropic mesh reduces mesh count



23R1: thin object correctly
meshed

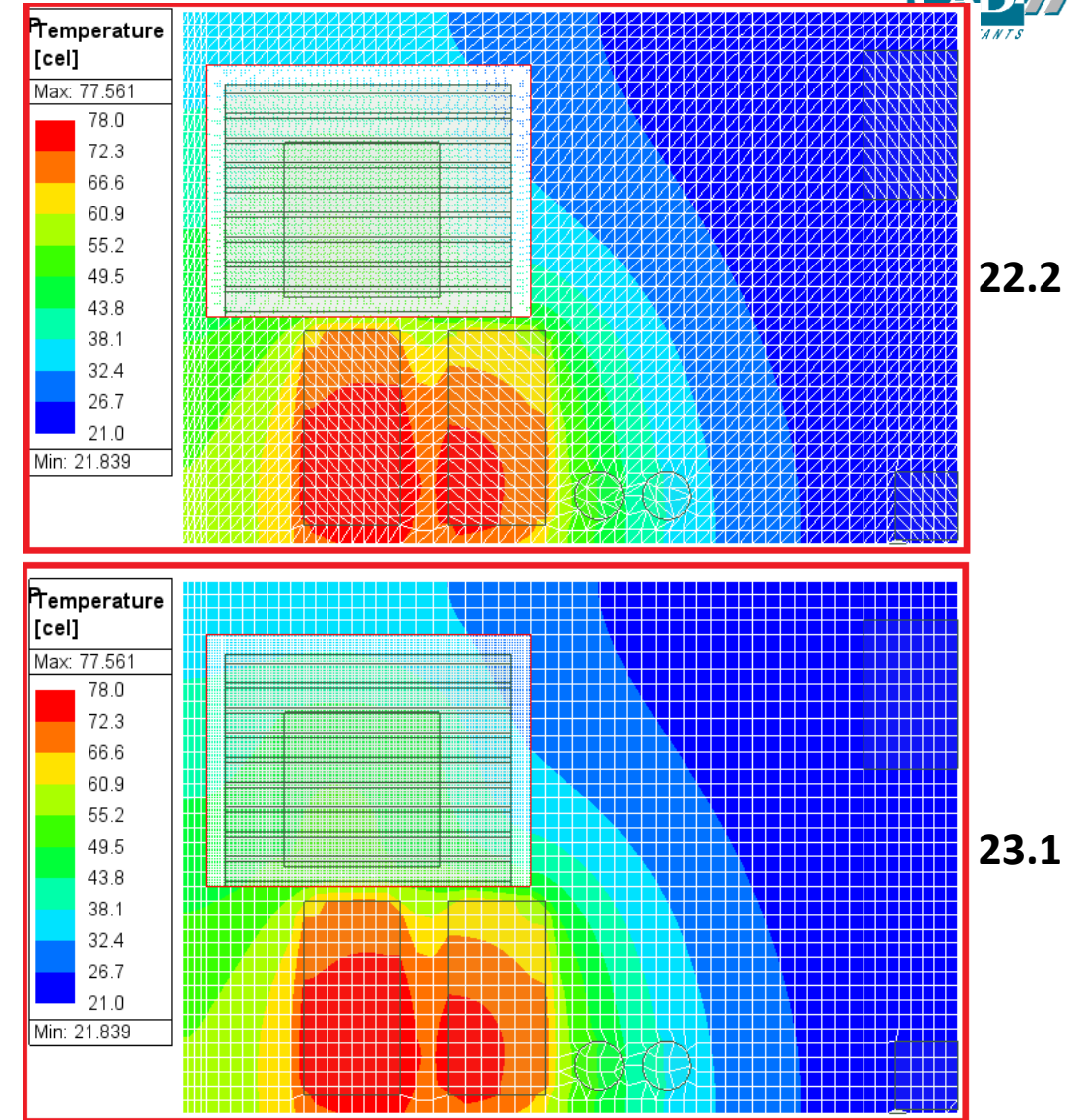
ECXML Export

- Support common-format ECXML export of Icepak Designs
- Supported BCs
 - Solution Domain
 - Block (solid 3d block, solid 2d block, cylinder block)
 - Source (2d source, 3d source)
 - Plate
 - Wall
 - Grille (2d grille, opening b.c. without velocity)
 - 2-resistor model networks
 - Flow resistance (3d flow resistance)
- Native Components
 - Fan (rectangle 2d fan and axial 3d fan)
 - Heatsink
 - PCB (no solder ball, no via)
- Others
 - Mesh Regions
 - Point monitor



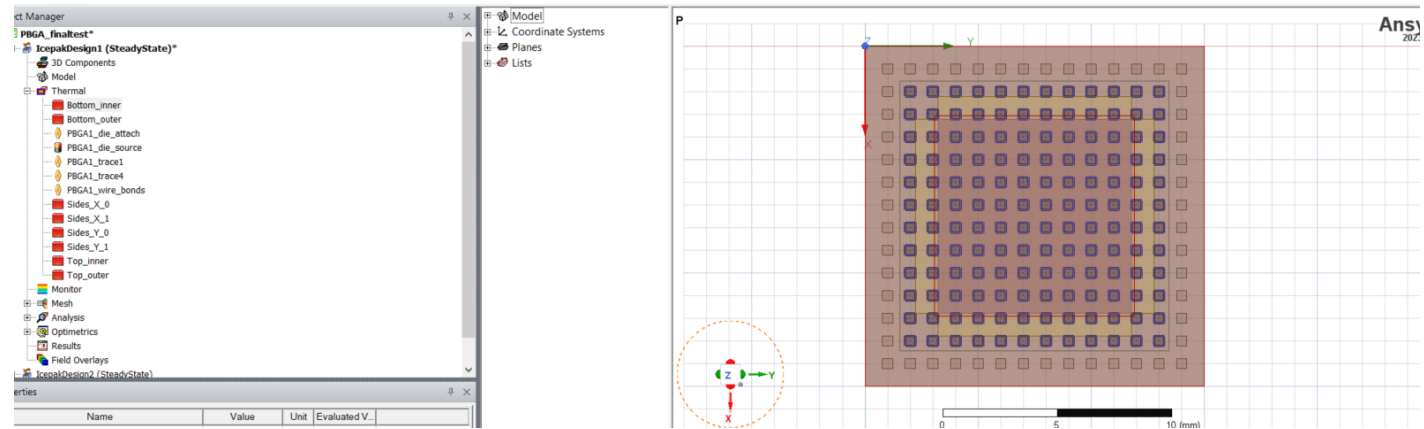
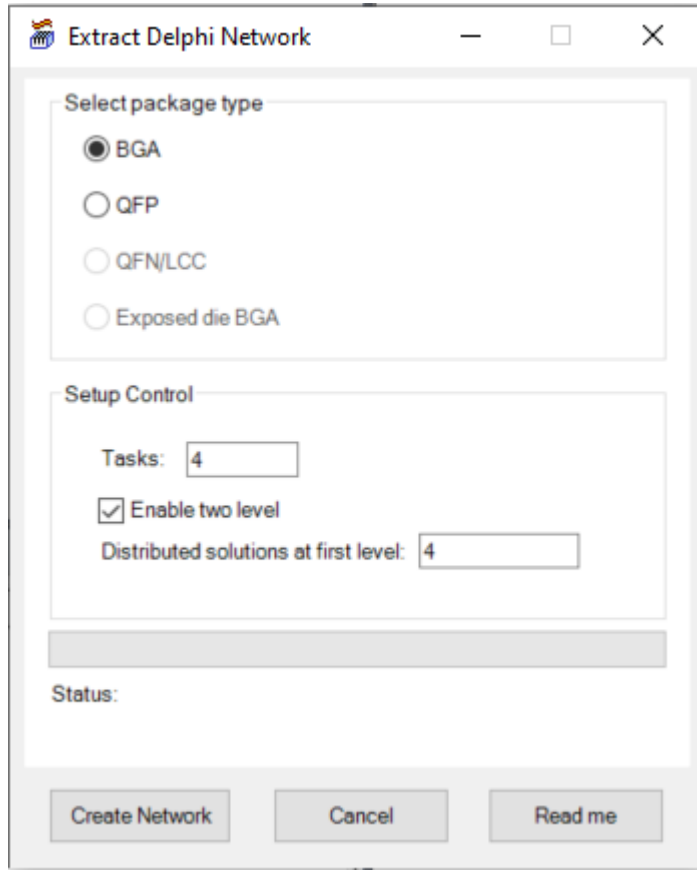
Hybrid Mesh Post Processing (Beta)

- Support for Quad and Hex elements
- No splitting into tets!
- Greatly reduces number of elements for postprocessing
- Increased speed of plotting, summary reports and field calculator operations
- New post processing paradigm for AEDT and especially created for Icepak as it uses a hex-dominant mesh
- ~2x-3x speed up for some models

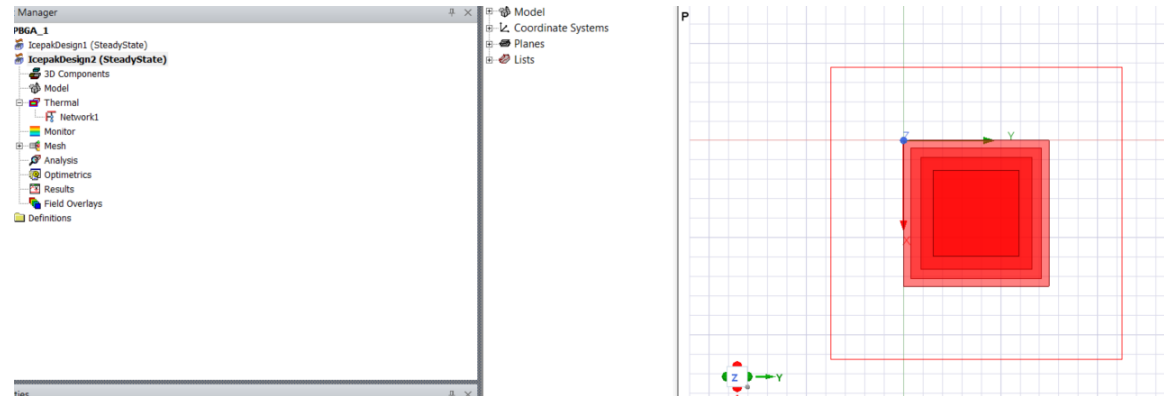


ROM: Delphi Network Creation for BGAs (Beta)

- Create BC's, parametric setup.



- Run Parametric setup
- Extract data from Parametric solve and Run

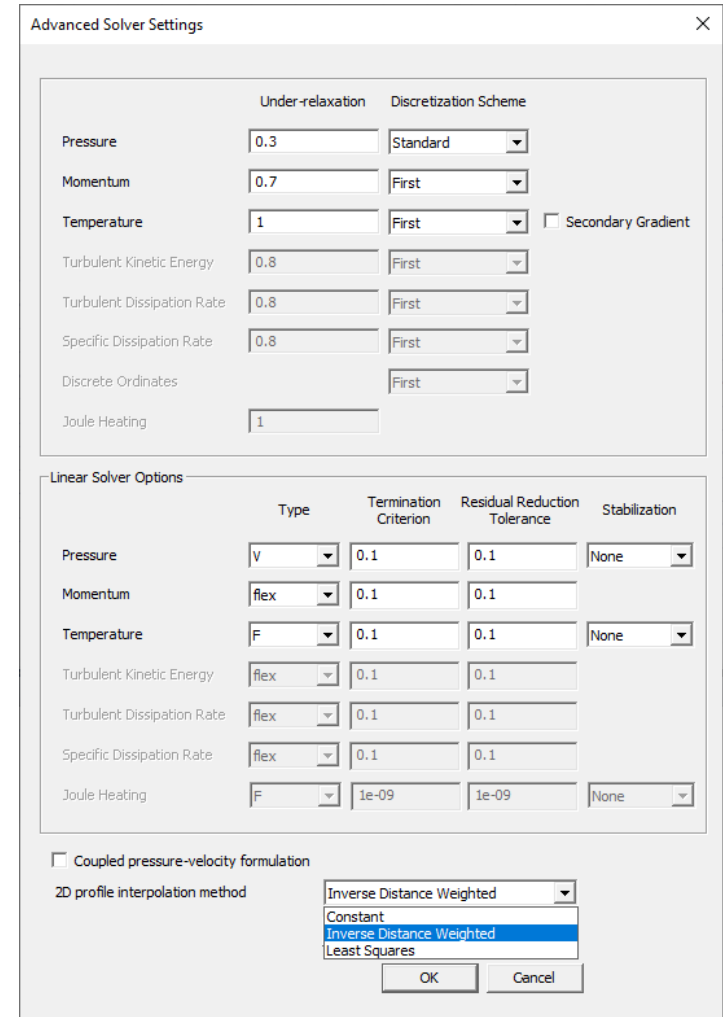
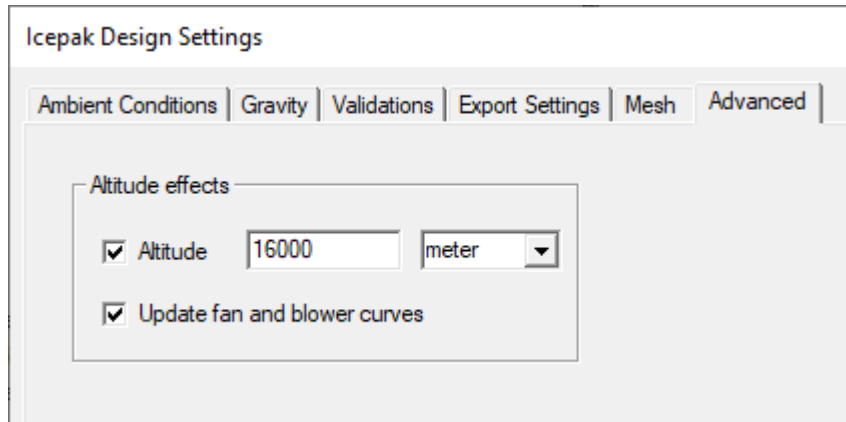


- Final network created after optimization.

Enhancements

- Introduced 2D profile interpolation method
 - Constant
 - Inverse Weighted
 - Least Squares

- Introduced Altitude Effects

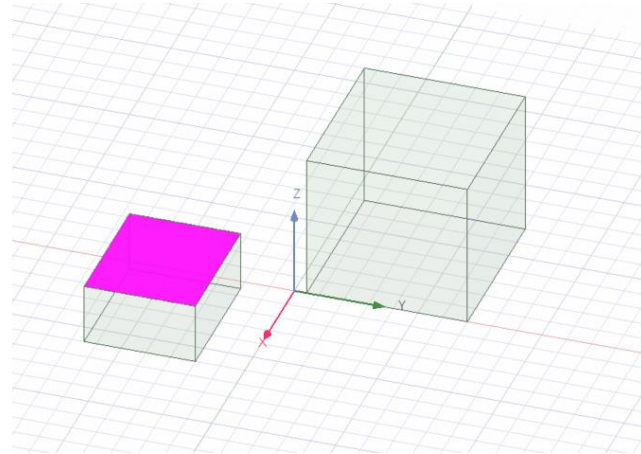
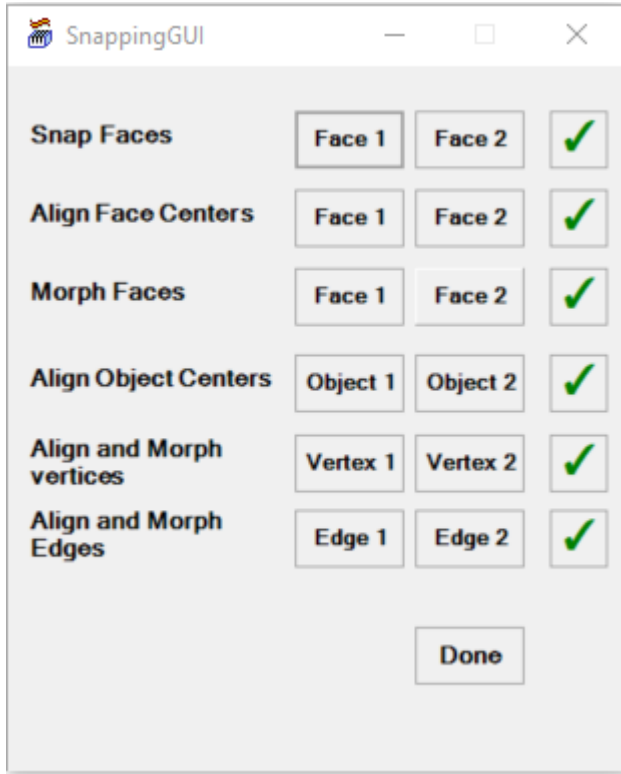


Classic Icepak Migration: TZR Import Enhancements

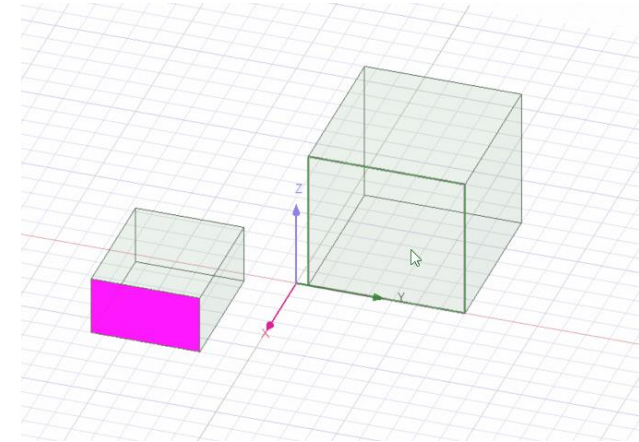
- Import Face Centered Based Contour Plots.
- Imports PCB with via information.
- Imports particle streamline attributes from Classic Icepak Post Object.

Toolkit Development

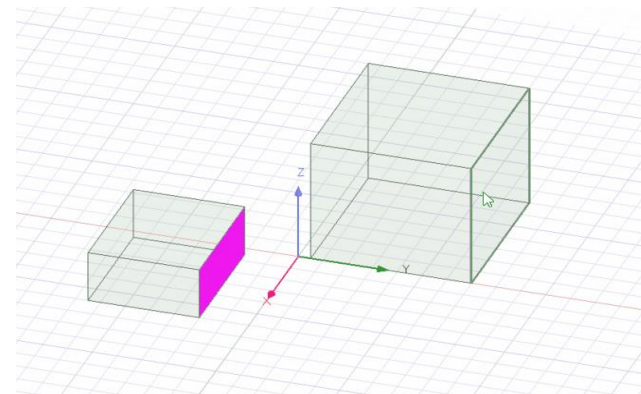
Snapping Toolkit:



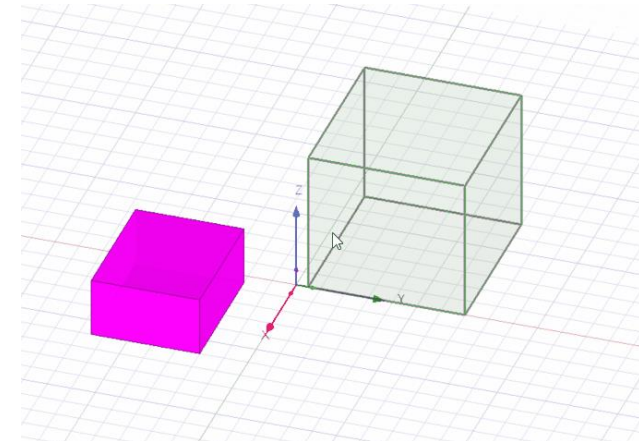
Snap Faces



Align face centers

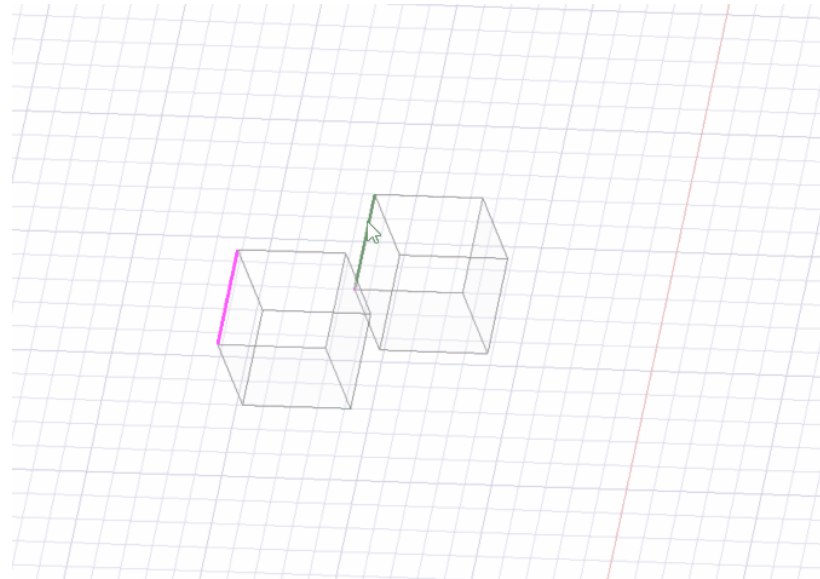
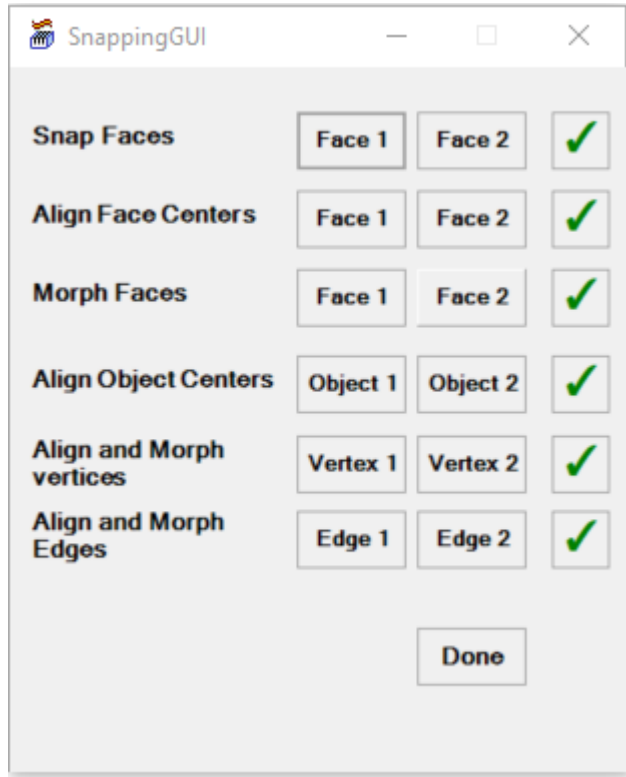


Morph Faces

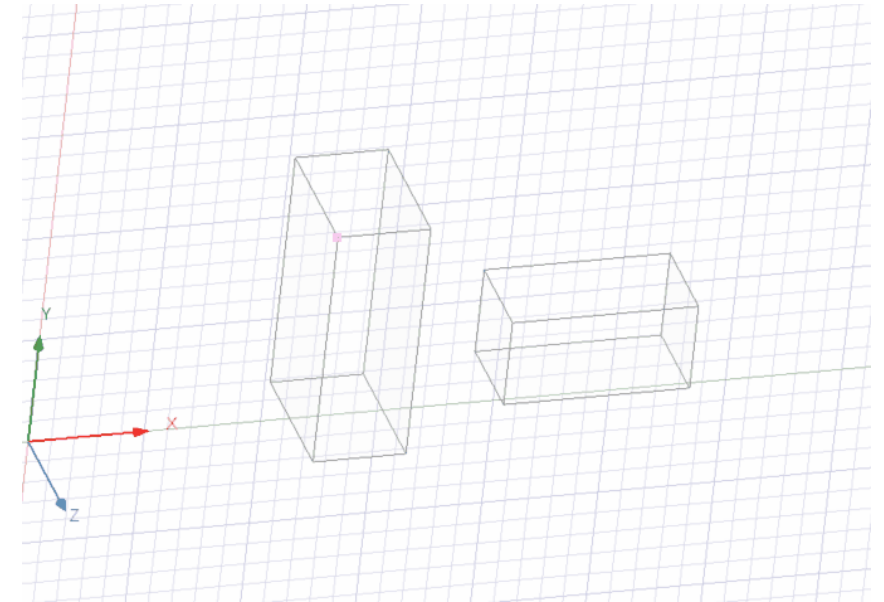


Align object centers

Toolkits: Snapping Toolkit (2)



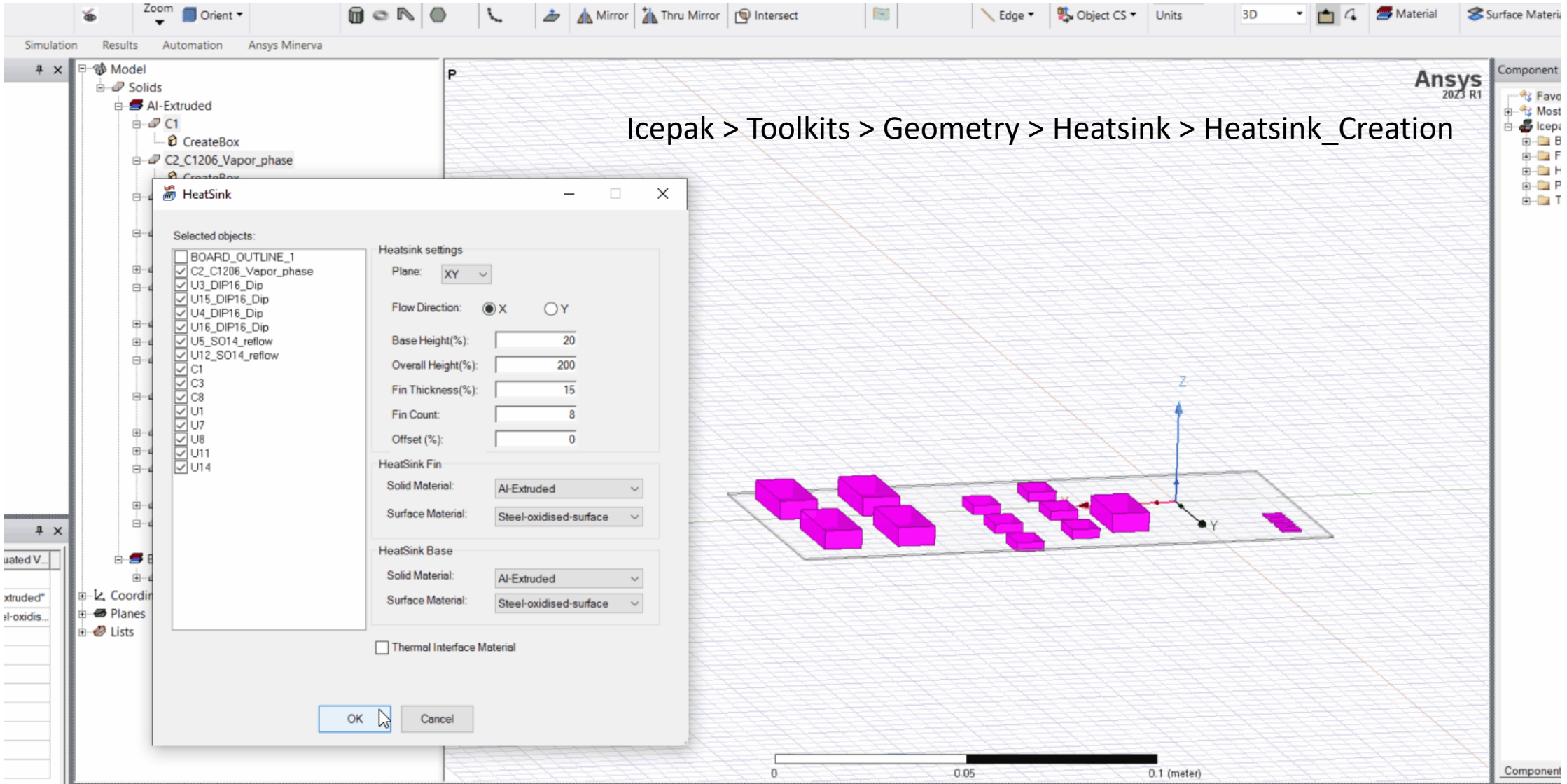
Align and morph edges



Align and morph vertices

Icepak > Toolkits > Productivity > Snapping

Toolkits: Heatsink Automation Toolkit (3)





CERTIFIED ELITE CHANNEL PARTNER